



LANTREK

LANTREK 2020

PUBG PRO

Competition rules

This version of rules is only a translation and if any conflicts between this and Finnish translation occur the rules are as stated in Finnish. We gladly help with any questions no matter the official language.

Each participant should read and understand the rules below and behave during the tournament. Admins have the power to decide in all conflict and sanction situations.

Tournament organization reserves the right to, in special cases, add, alter, overrule and/or remove any rule stated below to guarantee fair play.

If necessary admins have right to pause the map due to a serious technical problem or other sudden event, such as a medical case.

Any cheating including teaming with another team or player is prohibited!

The organizer may disqualify a player or team if the team or its players have a VAC ban on a primary or secondary account or if reliable material is otherwise provided.

The final decision on the penalties is always up to the Head admin.

Violation of any rule will result penalties which may include:

- Warning
- Point loss
- Disqualification
- Removing a player or team from a tournament
- Player or team ban for PUBG Finland tournaments or leagues.

Commitment to the tournament

By participating in the PUBG Finnish League (PSL) you have commit to play the entire PSL season and at theLantrek 2020 PUBG Pro tournament if the team has been in top 12 after PSL season 5.

By participating in the PSL season 5 you have agreed to participate to the Lantrek 2020 PUBG event. The organizer does not provide any financial support for travel and accommodation to this event.

If the team does not participate in the Lantrek PUBG event, their participation in the PSL will be disqualified and therefore are not eligible for prizes.

If you do not follow this rule, the organizer will take action that could result in the loss of your league status and the opportunity to participate in upcoming PSL seasons or other tournaments / events organized by PUBG Finland. Each case is dealt with separately.

Communication

All official communications for the tournament are done on the Lantrek PUBG Discord server..

Invite link: <https://discord.gg/gdBry4K>

The head admin of the tournament is CorottPlus#0112 on Discord which can always be communicated by private messages.

1. General rules

1.1: Game: PlayerUnknown's Battlegrounds, Esports server A, update 5.3

1.2: Allowed VoIP softwares are preinstalled on players computers.

1.3: Any software that modifies game files, affects the status of the game, or provides an unfair advantage to the game is strictly prohibited and justifies immediate removal from the tournament.

1.4: Scripts are prohibited.

1.5: Abuse of a glitch or game bugs is prohibited.

1.6: If a player has less than one year (365 days) old VAC (Valve Anti Cheat) ban on their primary or alternate account they will not be eligible for this tournament.
Also a player must not have a game ban that has been received from a PUBG developer within two years. If a player has an active ban for tournaments, leagues or events organized by PUBG Finland they will not be able to participate either.

1.7: Do not share the password for the game lobby.
Sharing a password will result penalties. If you know that the password has been shared with third parties, immediately notify one of the admins.

1.8: Be fair to tournament organizers, players and spectators and avoid unsportsmanlike behavior.

1.9: Arrive on time to the venue!

2.0: Player and team specific rules

2.1: Players must use an appropriate nicknames! Discriminatory names, including but not limited to any language regarding ethnicity, nationality, race, gender, religion, sexual orientation is not allowed at all.

2.2: Team names and logos must also comply with rule 2.1.

2.3: Team size: 4 main players + max 1 substitute players.

2.4: Team can edit or add players after PSL season 5. Teams can change one player if needed. If a team needs to change two players they must discuss with admins separately. The maximum allowed number of roster change is two players.

- 2.5: Teams have the option of using their substitute player during the tournament if absolutely necessary.
Substitute players can be used for example in case of illness. The substitute can be also team coach or manager.
- 2.6: A team must have at least four players on site to participate in the tournament
If a team does not get four players they will have to wait until the last player arrives.
- 2.7: Players can't play with another Lantrek team as a main/substitute player.
- 2.8: Two teams cannot operate under the same organization, team or brand during the tournament.
- 2.9.1: Two teams cannot have the same logo during the tournament. Logos must stand out clearly.
- 2.9.2: Teams/player (if they play in a different team) cannot have same team tag in the players name during the tournament.

3. Breaks

- 3.1: There is atleast 15 minute break between the maps when the admin open the new lobby and has announced the start time of the next game.
- 3.2: The break may also be longer if we encounter technical problems, for example.
- 3.3: If the entire team or part of the team is missing after the break and they have not informed the reason to the admin the game starts with that lineup.

4. Game settings and ingame scoring

4.1: Settings

- Server mode: Esports mode
- Maps: Erangel Classic, Miramar or Sanhok
- Server area: EU
- Team players: 4 player/Squad
- Perspective: FPP

4.2: The tournament will be played by the rules of SUPER Global Rules 2020 created by PUBG Corporation. This applies only to ingame map settings!

https://globalesports.wpengine.com/wp-content/uploads/2020/02/PUBG_Global_Rules-SUPER-v2.0.0.pdf

4.3: In-game scoring

4.3.1: The team earns points for each game according to the scoring system below.

4.3.2: Kill points are awarded to teams based on the number of kills the team accumulates during each match. A team will earn one (1) kill point per kill

4.3.3: Placement points are awarded to teams based on their finishing position at the end of each match. Teams will accumulate placement points based on the following matrix.

Placement	Point
1	10
2	6
3	5
4	4
5	3
6	2
7	1
8	1
9-16	0

4.3.4: At the end of the game teams will receive an overall score that takes into account the placement points as well as the points earned from the kills.

4.3.4: Tie Breaker

In the event that two or more teams have the same number of total points, the following rules shall be applied to break the tie

1. Compare every tied team's total kill points across all matches
2. Compare every tied team's best performing match based on match points
3. Compare every tied team's best performing match based on kill points
4. Compare every tied team's kill points in the most recent match
5. Compare every tied team's placement points in the most recent match

5. Other rules

5.1: The game will be restarted if:

- If the server settings are incorrect
- If all players are marked as "#unknown"
- If the lobby host or caster doesn't make it into the game.

6. Protests

6.1: The admin decision can be challenged by dealing with the case with the head admin. Protest against the decision must be made to the admin after the games as breaks are not used to make them. The decision of head admin is final and cannot be challenged.

6.2: All protests must be made within 10 minutes of the last map being completed. Cases will be handled by the admins as soon as possible. Unnecessary protests can be punished. See section 7.3.1

6.3: Possible penalties for false/unnecessary protest

6.3.1: A warning or a 15 point reduction on the final score.

6.3.2: Admins may change the penalties if needed.

7. Fair play

7.1: Tournament uses fair play rules. Blaming, racism and mockery of religion is prohibited and leads to punishment.

7.2: Participants should always respect others.

7.3: If a participant intentionally attempts to sabotage games, other players or tournament organizers the player will be disqualified.

9. Prizes

9.1 The winner will be responsible for any taxes on the amount of the winnings.

PEGI 16

If the player is under 16 years of age, they need a written permission from their guardian(s). The permit must be presented to the admin before the start of the event.

See the permission instructions at

http://pubgfinland.fi/liitteet/PSL_permission_instructions.pdf

When the event is over, all the permissions will be destroyed. Your information will not be displayed to third parties and will not be used for marketing purposes.

Send the permissions by email info@pubgfinland.fi

The team captain must know the age of all the players in their team, and if a member of the team is under 16, captain must instruct the underage player(s) to seek permission from their guardian(s).

DISCLAIMER

Although PLAYERUNKNOWN'S BATTLEGROUNDS has already left its Early Access phase anything unexpected can still happen. The organizers can make changes to the season or its rules in case of any problems so that the league can be handled as smoothly as possible.

The organizers reserve all rights to change the rules and regulations.

It is the responsibility of the players to check the latest changes on this channel.

In extreme circumstances, the organizer reserves the right to change the rules

Problems or questions? We will answer your questions on the PUBG Finland Discord Server #tuki on the channel!

Invite link: <https://discord.gg/gdBry4K>

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Rules updated 21.2.2020

Changelog:

Version	Date Updated	Note
Version 1.0	21.2.2020	Versio 1.0 created